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XBOX ONE KINECT for XBOX 360



zoe Mode



zumbafitnessgame.com



XBOX 360

KINECT



⚠ WARNING Before playing this game, read the Xbox 360® console, Xbox 360 Kinect® Sensor, and accessory manuals for important safety and health information. www.xbox.com/support.

Important Health Warning: Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people with no history of seizures or epilepsy may have an undiagnosed condition that can cause "photosensitive epileptic seizures" while watching video games. Symptoms can include light-headedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, momentary loss of awareness, and loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects. **Immediately stop playing and consult a doctor if you experience any of these symptoms.** Parents, watch for or ask children about these symptoms—children and teenagers are more likely to experience these seizures. The risk may be reduced by being farther from the screen; using a smaller screen; playing in a well-lit room, and not playing when drowsy or fatigued. If you or any relatives have a history of seizures or epilepsy, consult a doctor before playing.

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NAVIGATING MENUS

Once the Kinect™ Sensor identifies you, a hand cursor appears on-screen. Move your hand around to move the cursor and position the cursor over a selection to choose it.

Note: Wait for the selection to light up and fill entirely.



ALTERNATE METHOD FOR MENU NAVIGATION: VOICE CONTROL

Using the Kinect™ Xbox 360® microphone, you can speak commands to navigate through all menus, including: the Main Menu, Quick Play, My Zumba® and Family Zone. As long as you see the microphone icon in the top right hand corner of the screen, Kinect voice control is enabled. For example, at the Main Menu, you can say “Play” in a firm and clear voice to select a Single Song to play.

Note: Localized versions of the game will only support voice control in English.

GETTING STARTED

- Before accessing the Main Menu, you must first be enrolled using the Xbox 360® Kinect™ sensor.
- Stand in front of the Kinect™ sensor with your hands down at your sides.
- Once the Kinect™ sensor identifies you, guide the on screen hand using your hand to the **Play** button on the bottom right corner of the screen.
- The next screen to appear is the **Select Profile** screen. Confirm the currently selected profile or select **Change Profile** to choose a different one.
- Select your storage device before continuing if present.

MAIN MENU

At the Main Menu, choose from the following:



QUICK PLAY

Choose any of the single routines to play alone or with a friend. Switch to freestyle mode to dance your own way and play three motion-based mini games that offer new activities to keep kids moving (see page 6).

FULL PARTY

Choose from 30 preset classes of varying lengths. Select **Short Class** (approximately 20 minutes), **Medium Class** (approximately 45 minutes) and a **Full Class** (approximately 1 hour), or create your own favorite dance playlist with the **Custom Playlist** feature (see page 4). Some classes also feature freestyle songs with mini games to mix up the fun.

MY ZUMBA®

Check to see how many points you've earned during gameplay in **Z-Points**; earn bonus Z-Points in **Challenges**; view your achievements, bonus videos, and more in **Rewards**; and compare your progress to your family members' in **Family Zone**.

OPTIONS

Change the in-game **Settings**, view **Game Credits** and use the **Kinect Tuner** to adjust your camera alignment in your play space.



ENROLLING A SECOND PLAYER

Before each routine begins, a second enrollment screen appears in case another player wants to join the party. On this screen, both players must stand next to each other with their hands at their sides. Once the Kinect Sensor finds you the additional player should put his/her right hand up to signal he/she is ready to proceed (Player 1 appears purple and Player 2 appears orange). To cancel the additional player, raise your left hand.

CREATING A CUSTOM PLAYLIST

Create up to 10 custom playlists with music of your choice.

- Choose a Playlist and select **Create**.
- Select a slot in your playlist and choose **Add**.
- Pick the song you want to add from the song list.
- Add up to 10 songs to your playlist and select **Save** when you have completed your selections.



ON-SCREEN DISPLAY



INSTRUCTOR

Mirror the dance movements of your Zumba® Kids instructor as if you were in a live Zumba® Kids class. When he or she moves to the left of the screen, you should move to the left too. The better you dance, the more exciting the background becomes!

PLAYER INDICATOR & FEEDBACK

The indicator shows your body form in the window and provides feedback as you play. The more in sync you are, the faster you earn stars and Z-Points. Feedback progresses from “Cool,” to “Sweet” to “Zumba®!” If you match a series of moves with your instructor, you earn a Zumba® Streak.

STAR RATING

You earn stars as you dance. The better the rating on the Player Indicator, the quicker you earn stars. Earn at least three out of five stars in some single player songs to unlock bonus videos accessible in the My Zumba® area.

MOVE CUES

The movement cue window appears at each major move set transition so you can anticipate moves that are coming up after the current dance move.

STREAK METER

Score “Zumba®!” on the Player Feedback Indicator to fill the Streak Meter. When the meter is full, watch as your background transforms into a vibrant dance party!

BACKGROUND EXCITEMENT

Get lost in the music! Successfully earn 6 “Zumba®!” ratings on the Player Indicator without missing a move to enter different levels of background excitement that reward you for dancing well.

MINI GAMES

Mix up the fun with three mini games:

FREEZE STAR

Dance like nobody’s watching until the word “Freeze!” appears on screen. Stay as still as possible or else the icicles will fall and sink the penguins!

MOVE LIKE A...

Act like everything from a robot to a chimp to a pop star in this creative, high-energy game.

POWER-UP

Oh no! You danced so well that the power went out! Power the song back on by jumping up and down. The faster you move, the more speakers appear and the louder the music gets.

MY ZUMBA®

Z-POINTS

Earn Z-Points by completing routines and challenges to level up. Can you reach the top level?

CHALLENGE

Complete fun weekly challenges to earn cool buttons for your collection.



REWARDS

Check out the stickers, bonus videos, levels and achievements that you’ve earned and unlocked during gameplay.

Scrapbook

View the stickers and badges that you’ve earned through play.

Videos

View any of the unlocked bonus videos you’ve earned while playing the game. Unlock videos by earning at least a 3-Star rating on certain songs. Select the **Play** icon to watch the video.

Levels

Increase your level as you earn more Z-Points by completing songs, classes and challenges. As you level up, you earn fitness tips to support your healthy lifestyle.

Achievements

As you play through routines, you can earn achievements for reaching certain milestones. Access achievements you’ve unlocked here or find out how to unlock specific ones.

FAMILY ZONE

Get everyone moving together with group challenges and rewards for cooperative play. Challenge your family to join the ultimate dance party and compare your gameplay statistics here.



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zoë mode

Powered by
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Powered by Wwise © 2006 - 2012 Audiokinetic Inc. All rights reserved. Motion capture performed with iPi Mocap.